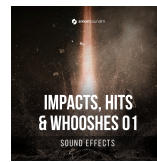
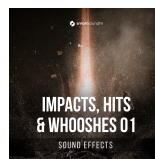


FILENAME	DESCRIPTION
DSGNImpct_IMPACT BASS Drop Short_01_SMAFX_IHW.wav	Bass drop with distinct pitch envelope
DSGNImpct_IMPACT BASS Drop Short_02_SMAFX_IHW.wav	Bass drop with distinct pitch envelope
DSGNImpct_IMPACT BASS Drop Short_03_SMAFX_IHW.wav	Bass drop with distinct pitch envelope
DSGNImpct_IMPACT BASS Drop Soft_01_SMAFX_IHW.wav	Soft bass drop
DSGNImpct_IMPACT BASS Drop Soft_02_SMAFX_IHW.wav	Soft bass drop
DSGNImpct_IMPACT BASS Drop Soft_03_SMAFX_IHW.wav	Soft bass drop
DSGNImpct_IMPACT BASS Implosion Fold Up_01_SMAFX_IHW.wav	Smooth impact with folding up sound
DSGNImpct_IMPACT BASS Implosion Fold Up_02_SMAFX_IHW.wav	Smooth impact with folding up sound
DSGNImpct_IMPACT BASS Implosion Fold Up_03_SMAFX_IHW.wav	Smooth impact with folding up sound
DSGNImpct_IMPACT BASS Sub Kick Clean Transient_01_SMAFX_IHW.wav	Clean sub kick with short transient
DSGNImpct_IMPACT BASS Sub Kick Clean Transient_02_SMAFX_IHW.wav	Clean sub kick with short transient
DSGNImpct_IMPACT BASS Sub Kick Clean Transient_03_SMAFX_IHW.wav	Clean sub kick with short transient
DSGNImpct_IMPACT BASS Sub Kick Noise_01_SMAFX_IHW.wav	Noisy sub kick
DSGNImpct_IMPACT BASS Sub Kick Noise_02_SMAFX_IHW.wav	Noisy sub kick
DSGNImpct_IMPACT BASS Sub Kick Noise_03_SMAFX_IHW.wav	Noisy sub kick
DSGNImpct_IMPACT DARK Big Bang_01_SMAFX_IHW.wav	Short rise into punchy hit
DSGNImpct_IMPACT DARK Big Bang_02_SMAFX_IHW.wav	Short rise into punchy hit
DSGNImpct_IMPACT DARK Big Bang_03_SMAFX_IHW.wav	Short rise into punchy hit
DSGNImpct_IMPACT DARK Detonation_01_SMAFX_IHW.wav	Fast rise into epic
DSGNImpct_IMPACT DARK Detonation_02_SMAFX_IHW.wav	Fast rise into epic
DSGNImpct_IMPACT DARK Detonation_03_SMAFX_IHW.wav	Fast rise into epic
DSGNImpct_IMPACT DARK Door Slam Horror Large_01_SMAFX_IHW.wav	Slamming impact with tonal wobbling decay
DSGNImpct_IMPACT DARK Door Slam Horror Large_02_SMAFX_IHW.wav	Slamming impact with tonal wobbling decay
DSGNImpct_IMPACT DARK Door Slam Horror Large_03_SMAFX_IHW.wav	Slamming impact with tonal wobbling decay

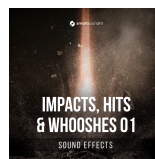
SMARTSOUND FX - DATA SHEET - IMPACTS HITS AND WHOOSHES 01



DSGNImpct_IMPACT DARK Door Slam Horror Medium_01_SMAFX_IHW.wav	Slamming impact with tonal wobbling decay
DSGNImpct_IMPACT DARK Door Slam Horror Medium_02_SMAFX_IHW.wav	Slamming impact with tonal wobbling decay
DSGNImpct_IMPACT DARK Door Slam Horror Medium_03_SMAFX_IHW.wav	Slamming impact with tonal wobbling decay
DSGNImpct_IMPACT DARK Door Slam Horror Small_01_SMAFX_IHW.wav	Slamming impact with tonal wobbling decay
DSGNImpct_IMPACT DARK Door Slam Horror Small_02_SMAFX_IHW.wav	Slamming impact with tonal wobbling decay
DSGNImpct_IMPACT DARK Door Slam Horror Small_03_SMAFX_IHW.wav	Slamming impact with tonal wobbling decay
DSGNImpct_IMPACT DARK Eastern String_SMAFX_IHW.wav	Impact with oriental decay
DSGNImpct_IMPACT DARK Epic Punch_01_SMAFX_IHW.wav	Short rise into epic
DSGNImpct_IMPACT DARK Epic Punch_02_SMAFX_IHW.wav	Short rise into epic
DSGNImpct_IMPACT DARK Epic Punch_03_SMAFX_IHW.wav	Short rise into epic
DSGNImpct_IMPACT DARK Gust Hit_01_SMAFX_IHW.wav	Windy whoosh with low rustling impact
DSGNImpct_IMPACT DARK Gust Hit_02_SMAFX_IHW.wav	Windy whoosh with low rustling impact
DSGNImpct_IMPACT DARK Gust Hit_03_SMAFX_IHW.wav	Windy whoosh with low rustling impact
DSGNImpct_IMPACT DARK Smash_01_SMAFX_IHW.wav	Short whoosh into punchy impact
DSGNImpct_IMPACT DARK Smash_02_SMAFX_IHW.wav	Short whoosh into punchy impact
DSGNImpct_IMPACT DARK Smash_03_SMAFX_IHW.wav	Short whoosh into punchy impact
DSGNImpct_IMPACT DARK Sparkling Hit_01_SMAFX_IHW.wav	Simple sparkling hit
DSGNImpct_IMPACT DARK Sparkling Hit_02_SMAFX_IHW.wav	Simple sparkling hit
DSGNImpct_IMPACT DARK Sparkling Hit_03_SMAFX_IHW.wav	Simple sparkling hit
DSGNImpct_IMPACT DARK Sub Sougning Rumble_01_SMAFX_IHW.wav	Very deep sub impact rumbling
DSGNImpct_IMPACT DARK Sub Sougning Rumble_02_SMAFX_IHW.wav	Very deep sub impact rumbling
DSGNImpct_IMPACT DARK Sub Sougning Rumble_03_SMAFX_IHW.wav	Very deep sub impact rumbling
DSGNImpct_IMPACT EXPLOSION Eruption_01_SMAFX_IHW.wav	Massive water splash hit
DSGNImpct_IMPACT EXPLOSION Eruption_02_SMAFX_IHW.wav	Massive water splash hit
DSGNImpct_IMPACT EXPLOSION Eruption_03_SMAFX_IHW.wav	Massive water splash hit
DSGNImpct_IMPACT EXPLOSION Sweetener Stomp_01_SMAFX_IHW.wav	Explosion of a solid object
DSGNImpct_IMPACT EXPLOSION Sweetener Stomp_02_SMAFX_IHW.wav	Explosion of a solid object
DSGNImpct_IMPACT EXPLOSION Sweetener Stomp_03_SMAFX_IHW.wav	Explosion of a solid object

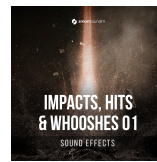


DSGNImpact_IMPACT GLASS Slam_01_SMAFX_IHW.wav	Noisy destruction hit with subtle glassy debris
DSGNImpact_IMPACT GLASS Slam_02_SMAFX_IHW.wav	Noisy destruction hit with subtle glassy debris
DSGNImpact_IMPACT GLASS Slam_03_SMAFX_IHW.wav	Noisy destruction hit with subtle glassy debris
DSGNImpact_IMPACT GLASS Smash_01_SMAFX_IHW.wav	Punchy, lingering hit with glassy debris
DSGNImpact_IMPACT GLASS Smash_02_SMAFX_IHW.wav	Punchy, lingering hit with glassy debris
DSGNImpact_IMPACT GLASS Smash_03_SMAFX_IHW.wav	Punchy, lingering hit with glassy debris
DSGNImpact_IMPACT METAL Atmospheric Hit Long High_01_SMAFX_IHW.wav	Brighter atmospheric impact with long decay
DSGNImpact_IMPACT METAL Atmospheric Hit Long High_02_SMAFX_IHW.wav	Brighter atmospheric impact with long decay
DSGNImpact_IMPACT METAL Atmospheric Hit Long High_03_SMAFX_IHW.wav	Brighter atmospheric impact with long decay
DSGNImpact_IMPACT METAL Atmospheric Hit Long Low_01_SMAFX_IHW.wav	Deep atmospheric impact with long decay
DSGNImpact_IMPACT METAL Atmospheric Hit Long Low_02_SMAFX_IHW.wav	Deep atmospheric impact with long decay
DSGNImpact_IMPACT METAL Atmospheric Hit Long Low_03_SMAFX_IHW.wav	Deep atmospheric impact with long decay
DSGNImpact_IMPACT METAL Bell Boom_01_SMAFX_IHW.wav	Bell metal hit with long reverberant decay
DSGNImpact_IMPACT METAL Bell Boom_02_SMAFX_IHW.wav	Bell metal hit with long reverberant decay
DSGNImpact_IMPACT METAL Bell Boom_03_SMAFX_IHW.wav	Bell metal hit with long reverberant decay
DSGNImpact_IMPACT METAL Bell High_01_SMAFX_IHW.wav	Big bell hit with ringing decay
DSGNImpact_IMPACT METAL Bell High_02_SMAFX_IHW.wav	Big bell hit with ringing decay
DSGNImpact_IMPACT METAL Bell High_03_SMAFX_IHW.wav	Big bell hit with ringing decay
DSGNImpact_IMPACT METAL Bell Low_01_SMAFX_IHW.wav	Big bell hit with ringing decay
DSGNImpact_IMPACT METAL Bell Low_02_SMAFX_IHW.wav	Big bell hit with ringing decay
DSGNImpact_IMPACT METAL Bell Low_03_SMAFX_IHW.wav	Big bell hit with ringing decay
DSGNImpact_IMPACT METAL Big Door Close_01_SMAFX_IHW.wav	Punchy impact with mechanical elements
DSGNImpact_IMPACT METAL Big Door Close_02_SMAFX_IHW.wav	Punchy impact with mechanical elements
DSGNImpact_IMPACT METAL Big Door Close_03_SMAFX_IHW.wav	Punchy impact with mechanical elements
DSGNImpact_IMPACT METAL Big Wobbling Hit_01_SMAFX_IHW.wav	Metal hits with slightly wobbling decay
DSGNImpact_IMPACT METAL Big Wobbling Hit_02_SMAFX_IHW.wav	Metal hits with slightly wobbling decay
DSGNImpact_IMPACT METAL Big Wobbling Hit_03_SMAFX_IHW.wav	Metal hits with slightly wobbling decay
DSGNImpact_IMPACT METAL Cave Hit_01_SMAFX_IHW.wav	Muffled and large hit on metal



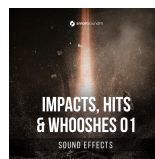
DSGNImpact_IMPACT METAL Cave Hit_02_SMAFX_IHW.wav	Muffled and large hit on metal
DSGNImpact_IMPACT METAL Cave Hit_03_SMAFX_IHW.wav	Muffled and large hit on metal
DSGNImpact_IMPACT METAL Cavern Hit_01_SMAFX_IHW.wav	Rumbling his with metal attack and dark decay
DSGNImpact_IMPACT METAL Cavern Hit_02_SMAFX_IHW.wav	Rumbling his with metal attack and dark decay
DSGNImpact_IMPACT METAL Cavern Hit_03_SMAFX_IHW.wav	Rumbling his with metal attack and dark decay
DSGNImpact_IMPACT METAL Crash Hollow Large_01_SMAFX_IHW.wav	Metallic clattering hit
DSGNImpact_IMPACT METAL Crash Hollow Large_02_SMAFX_IHW.wav	Metallic clattering hit
DSGNImpact_IMPACT METAL Crash Hollow Large_03_SMAFX_IHW.wav	Metallic clattering hit
DSGNImpact_IMPACT METAL Crash Hollow Medium_01_SMAFX_IHW.wav	Metallic clattering hit
DSGNImpact_IMPACT METAL Crash Hollow Medium_02_SMAFX_IHW.wav	Metallic clattering hit
DSGNImpact_IMPACT METAL Crash Hollow Medium_03_SMAFX_IHW.wav	Metallic clattering hit
DSGNImpact_IMPACT METAL Creepy Metal_01_SMAFX_IHW.wav	Dark metal hit with creepy decay
DSGNImpact_IMPACT METAL Creepy Metal_02_SMAFX_IHW.wav	Dark metal hit with creepy decay
DSGNImpact_IMPACT METAL Creepy Metal_03_SMAFX_IHW.wav	Dark metal hit with creepy decay
DSGNImpact_IMPACT METAL Dark Boom_01_SMAFX_IHW.wav	Noisy hit and buzzing decay
DSGNImpact_IMPACT METAL Dark Boom_02_SMAFX_IHW.wav	Noisy hit and buzzing decay
DSGNImpact_IMPACT METAL Dark Boom_03_SMAFX_IHW.wav	Noisy hit and buzzing decay
DSGNImpact_IMPACT METAL Dark High_01_SMAFX_IHW.wav	Dark metal hit with ringing decay
DSGNImpact_IMPACT METAL Dark High_02_SMAFX_IHW.wav	Dark metal hit with ringing decay
DSGNImpact_IMPACT METAL Dark High_03_SMAFX_IHW.wav	Dark metal hit with ringing decay
DSGNImpact_IMPACT METAL Dark Muted Metal_01_SMAFX_IHW.wav	Dark hit with metallic attack and long decay
DSGNImpact_IMPACT METAL Dark Muted Metal_02_SMAFX_IHW.wav	Dark hit with metallic attack and long decay
DSGNImpact_IMPACT METAL Dark Muted Metal_03_SMAFX_IHW.wav	Dark hit with metallic attack and long decay
DSGNImpact_IMPACT METAL Dark Scary_SMAFX_IHW.wav	Low impact with piano strings resonating
DSGNImpact_IMPACT METAL Deep Blast_01_SMAFX_IHW.wav	Short rise into epic impact with large reverb
DSGNImpact_IMPACT METAL Deep Blast_02_SMAFX_IHW.wav	Short rise into epic impact with large reverb
DSGNImpact_IMPACT METAL Deep Blast_03_SMAFX_IHW.wav	Short rise into epic impact with large reverb
DSGNImpact_IMPACT METAL Deep Container_01_SMAFX_IHW.wav	Dark and large hit on metal, reverb and far away

SMARTSOUND FX - DATA SHEET - IMPACTS HITS AND WHOOSHES 01



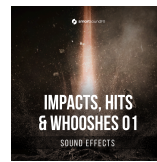
DSGNImpct_IMPACT METAL Deep Container_02_SMAFX_IHW.wav	Dark and large hit on metal, reverb and far away
DSGNImpct_IMPACT METAL Deep Container_03_SMAFX_IHW.wav	Dark and large hit on metal, reverb and far away
DSGNImpct_IMPACT METAL Door Slam_SMAFX_IHW.wav	Huge door shut hit in a big hall
DSGNImpct_IMPACT METAL Downer_01_SMAFX_IHW.wav	Short rise into epic metal hit with descending sub
DSGNImpct_IMPACT METAL Downer_02_SMAFX_IHW.wav	Short rise into epic metal hit with descending sub
DSGNImpct_IMPACT METAL Downer_03_SMAFX_IHW.wav	Short rise into epic metal hit with descending sub
DSGNImpct_IMPACT METAL Dramatic Dark Hit_01_SMAFX_IHW.wav	Hard hit with an up-jumping pitch
DSGNImpct_IMPACT METAL Dramatic Dark Hit_02_SMAFX_IHW.wav	Hard hit with an up-jumping pitch
DSGNImpct_IMPACT METAL Dramatic Dark Hit_03_SMAFX_IHW.wav	Hard hit with an up-jumping pitch
DSGNImpct_IMPACT METAL Dramatic Flam_SMAFX_IHW.wav	Flam hit on drum with lots of reverb
DSGNImpct_IMPACT METAL Epic_01_SMAFX_IHW.wav	Epic metal hit with very scary reverb
DSGNImpct_IMPACT METAL Epic_02_SMAFX_IHW.wav	Epic metal hit with very scary reverb
DSGNImpct_IMPACT METAL Epic_03_SMAFX_IHW.wav	Epic metal hit with very scary reverb
DSGNImpct_IMPACT METAL Hit_01_SMAFX_IHW.wav	Short metallic rise into epic hit
DSGNImpct_IMPACT METAL Hit_02_SMAFX_IHW.wav	Short metallic rise into epic hit
DSGNImpct_IMPACT METAL Hit_03_SMAFX_IHW.wav	Short metallic rise into epic hit
DSGNImpct_IMPACT METAL Iron Sheet Decay_SMAFX_IHW.wav	Metal hit with flutter decay
DSGNImpct_IMPACT METAL Lingering Punch_01_SMAFX_IHW.wav	Short rise into lingering metal hit
DSGNImpct_IMPACT METAL Lingering Punch_02_SMAFX_IHW.wav	Short rise into lingering metal hit
DSGNImpct_IMPACT METAL Lingering Punch_03_SMAFX_IHW.wav	Short rise into lingering metal hit
DSGNImpct_IMPACT METAL Lingering Wham_01_SMAFX_IHW.wav	Lingering metal hit
DSGNImpct_IMPACT METAL Lingering Wham_02_SMAFX_IHW.wav	Lingering metal hit
DSGNImpct_IMPACT METAL Lingering Wham_03_SMAFX_IHW.wav	Lingering metal hit
DSGNImpct_IMPACT METAL Mechanical Slam Tight_01_SMAFX_IHW.wav	Very short rise into mechanical metal hit
DSGNImpct_IMPACT METAL Mechanical Slam Tight_02_SMAFX_IHW.wav	Very short rise into mechanical metal hit
DSGNImpct_IMPACT METAL Mechanical Slam Tight_03_SMAFX_IHW.wav	Very short rise into mechanical metal hit
DSGNImpct_IMPACT METAL Mechanical Slam_01_SMAFX_IHW.wav	Deep mechanical hit
DSGNImpct_IMPACT METAL Mechanical Slam_02_SMAFX_IHW.wav	Deep mechanical hit

SMARTSOUND FX - DATA SHEET - IMPACTS HITS AND WHOOSHES 01



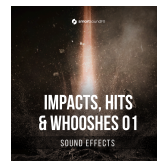
DSGNImpact_IMPACT METAL Mechanical Slam_03_SMAFX_IHW.wav	Deep mechanical hit
DSGNImpact_IMPACT METAL Melodic Anvil Scrape High_01_SMAFX_IHW.wav	Bell-like hit with scraping decay
DSGNImpact_IMPACT METAL Melodic Anvil Scrape High_02_SMAFX_IHW.wav	Bell-like hit with scraping decay
DSGNImpact_IMPACT METAL Melodic Anvil Scrape High_03_SMAFX_IHW.wav	Bell-like hit with scraping decay
DSGNImpact_IMPACT METAL Melodic Anvil Scrape Low_01_SMAFX_IHW.wav	Bell-like hit with scraping decay
DSGNImpact_IMPACT METAL Melodic Anvil Scrape Low_02_SMAFX_IHW.wav	Bell-like hit with scraping decay
DSGNImpact_IMPACT METAL Melodic Anvil Scrape Low_03_SMAFX_IHW.wav	Bell-like hit with scraping decay
DSGNImpact_IMPACT METAL Melodic Bell_01_SMAFX_IHW.wav	Bell sound morphing into a smooth pad sound
DSGNImpact_IMPACT METAL Melodic Bell_02_SMAFX_IHW.wav	Bell sound morphing into a smooth pad sound
DSGNImpact_IMPACT METAL Melodic Bell_03_SMAFX_IHW.wav	Bell sound morphing into a smooth pad sound
DSGNImpact_IMPACT METAL Punch_01_SMAFX_IHW.wav	Very short metal rise into percussive hit
DSGNImpact_IMPACT METAL Punch_02_SMAFX_IHW.wav	Very short metal rise into percussive hit
DSGNImpact_IMPACT METAL Punch_03_SMAFX_IHW.wav	Very short metal rise into percussive hit
DSGNImpact_IMPACT METAL Punchy Hit_01_SMAFX_IHW.wav	Punchy hit with metal
DSGNImpact_IMPACT METAL Punchy Hit_02_SMAFX_IHW.wav	Punchy hit with metal
DSGNImpact_IMPACT METAL Punchy Hit_03_SMAFX_IHW.wav	Punchy hit with metal
DSGNImpact_IMPACT METAL Punchy Rattling Slam_01_SMAFX_IHW.wav	Short whoosh into punchy metal hit
DSGNImpact_IMPACT METAL Punchy Rattling Slam_02_SMAFX_IHW.wav	Short whoosh into punchy metal hit
DSGNImpact_IMPACT METAL Punchy Rattling Slam_03_SMAFX_IHW.wav	Short whoosh into punchy metal hit
DSGNImpact_IMPACT METAL Rattling Crash Large_01_SMAFX_IHW.wav	Rattling and clanking metal hit
DSGNImpact_IMPACT METAL Rattling Crash Large_02_SMAFX_IHW.wav	Rattling and clanking metal hit
DSGNImpact_IMPACT METAL Rattling Crash Large_03_SMAFX_IHW.wav	Rattling and clanking metal hit
DSGNImpact_IMPACT METAL Rattling Crash Medium_01_SMAFX_IHW.wav	Rattling and clanking metal hit
DSGNImpact_IMPACT METAL Rattling Crash Medium_02_SMAFX_IHW.wav	Rattling and clanking metal hit
DSGNImpact_IMPACT METAL Rattling Crash Medium_03_SMAFX_IHW.wav	Rattling and clanking metal hit
DSGNImpact_IMPACT METAL Reverberant Dark_SMAFX_IHW.wav	Low resonating mysterious impact
DSGNImpact_IMPACT METAL Reverberant Deep_SMAFX_IHW.wav	Low resonating mysterious impact
DSGNImpact_IMPACT METAL Scary Hit_01_SMAFX_IHW.wav	Heavy dark hit

SMARTSOUND FX - DATA SHEET - IMPACTS HITS AND WHOOSHES 01



DSGNImpct_IMPACT METAL Scary Hit_02_SMAFX_IHW.wav	Heavy dark hit
DSGNImpct_IMPACT METAL Scary Hit_03_SMAFX_IHW.wav	Heavy dark hit
DSGNImpct_IMPACT METAL Scary Hit_04_SMAFX_IHW.wav	Heavy dark hit
DSGNImpct_IMPACT METAL Scratchy Short Punch_01_SMAFX_IHW.wav	Short metal rise into percussive hit
DSGNImpct_IMPACT METAL Scratchy Short Punch_02_SMAFX_IHW.wav	Short metal rise into percussive hit
DSGNImpct_IMPACT METAL Scratchy Short Punch_03_SMAFX_IHW.wav	Short metal rise into percussive hit
DSGNImpct_IMPACT METAL Scratchy Short Punch_04_SMAFX_IHW.wav	Short metal rise into percussive hit
DSGNImpct_IMPACT METAL Scratchy Short Punch_05_SMAFX_IHW.wav	Short metal rise into percussive hit
DSGNImpct_IMPACT METAL Short Door Slam_01_SMAFX_IHW.wav	Percussive drum impact with crackling elements
DSGNImpct_IMPACT METAL Short Door Slam_02_SMAFX_IHW.wav	Percussive drum impact with crackling elements
DSGNImpct_IMPACT METAL Short Door Slam_03_SMAFX_IHW.wav	Percussive drum impact with crackling elements
DSGNImpct_IMPACT METAL Short Punch_01_SMAFX_IHW.wav	Very short metal rise into percussive hit
DSGNImpct_IMPACT METAL Short Punch_02_SMAFX_IHW.wav	Very short metal rise into percussive hit
DSGNImpct_IMPACT METAL Short Punch_03_SMAFX_IHW.wav	Very short metal rise into percussive hit
DSGNImpct_IMPACT METAL Short Slam_01_SMAFX_IHW.wav	Deep metal hit with reverb
DSGNImpct_IMPACT METAL Short Slam_02_SMAFX_IHW.wav	Deep metal hit with reverb
DSGNImpct_IMPACT METAL Short Slam_03_SMAFX_IHW.wav	Deep metal hit with reverb
DSGNImpct_IMPACT METAL Slam_01_SMAFX_IHW.wav	Epic metal hit with scary subtle chimes
DSGNImpct_IMPACT METAL Slam_02_SMAFX_IHW.wav	Epic metal hit with scary subtle chimes
DSGNImpct_IMPACT METAL Slam_03_SMAFX_IHW.wav	Epic metal hit with scary subtle chimes
DSGNImpct_IMPACT METAL Small Slam_01_SMAFX_IHW.wav	Epic metal hit with small reverb
DSGNImpct_IMPACT METAL Small Slam_02_SMAFX_IHW.wav	Epic metal hit with small reverb
DSGNImpct_IMPACT METAL Small Slam_03_SMAFX_IHW.wav	Epic metal hit with small reverb
DSGNImpct_IMPACT METAL Smash_01_SMAFX_IHW.wav	Explosive metal hit
DSGNImpct_IMPACT METAL Smash_02_SMAFX_IHW.wav	Explosive metal hit
DSGNImpct_IMPACT METAL Smash_03_SMAFX_IHW.wav	Explosive metal hit
DSGNImpct_IMPACT METAL Spooky Explosion_01_SMAFX_IHW.wav	Deep hit with long ringing decay
DSGNImpct_IMPACT METAL Spooky Explosion_02_SMAFX_IHW.wav	Deep hit with long ringing decay

SMARTSOUND FX - DATA SHEET - IMPACTS HITS AND WHOOSHES 01



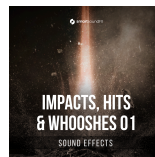
DSGNImpct_IMPACT METAL Spooky Explosion_03_SMAFX_IHW.wav	Deep hit with long ringing decay
DSGNImpct_IMPACT METAL Spooky Hit_01_SMAFX_IHW.wav	Dark industrial hit of large metal piece
DSGNImpct_IMPACT METAL Spooky Hit_02_SMAFX_IHW.wav	Dark industrial hit of large metal piece
DSGNImpct_IMPACT METAL Spooky Hit_03_SMAFX_IHW.wav	Dark industrial hit of large metal piece
DSGNImpct_IMPACT METAL Vibrant Punch_01_SMAFX_IHW.wav	Short rise into epic vibrant impact
DSGNImpct_IMPACT METAL Vibrant Punch_02_SMAFX_IHW.wav	Short rise into epic vibrant impact
DSGNImpct_IMPACT METAL Vibrant Punch_03_SMAFX_IHW.wav	Short rise into epic vibrant impact
DSGNImpct_IMPACT METAL Wham Long_01_SMAFX_IHW.wav	Short rise into punchy impact with low reverb
DSGNImpct_IMPACT METAL Wham Long_02_SMAFX_IHW.wav	Short rise into punchy impact with low reverb
DSGNImpct_IMPACT METAL Wham Long_03_SMAFX_IHW.wav	Short rise into punchy impact with low reverb
DSGNImpct_IMPACT METAL Wham Short_01_SMAFX_IHW.wav	Short metal rise into percussive hit
DSGNImpct_IMPACT METAL Wham Short_02_SMAFX_IHW.wav	Short metal rise into percussive hit
DSGNImpct_IMPACT METAL Wham Short_03_SMAFX_IHW.wav	Short metal rise into percussive hit
DSGNImpct_IMPACT METAL Wham Short_04_SMAFX_IHW.wav	Short metal rise into percussive hit
DSGNImpct_IMPACT METAL Wham Short_05_SMAFX_IHW.wav	Short metal rise into percussive hit
DSGNImpct_IMPACT PERCUSSION Big Drums Long_SMAFX_IHW.wav	Long swoosh into big drum hit with metal decay
DSGNImpct_IMPACT PERCUSSION Big Drums Short_SMAFX_IHW.wav	Long swoosh into big drum hit with short decay
DSGNImpct_IMPACT PERCUSSION Big Drums_01_SMAFX_IHW.wav	Swoosh peaking in big drum hits
DSGNImpct_IMPACT PERCUSSION Big Drums_02_SMAFX_IHW.wav	Swoosh peaking in big drum hits
DSGNImpct_IMPACT PERCUSSION Big Drums_03_SMAFX_IHW.wav	Swoosh peaking in big drum hits
DSGNImpct_IMPACT PERCUSSION Dark Wood_SMAFX_IHW.wav	Wooden attack with long rumbling decay
DSGNImpct_IMPACT PERCUSSION Drum Large_01_SMAFX_IHW.wav	Reverberant flam drum hit
DSGNImpct_IMPACT PERCUSSION Drum Large_02_SMAFX_IHW.wav	Reverberant flam drum hit
DSGNImpct_IMPACT PERCUSSION Drum Large_03_SMAFX_IHW.wav	Reverberant flam drum hit
DSGNImpct_IMPACT PERCUSSION Drum Simple Large_01_SMAFX_IHW.wav	Reverberant rumbling drum hit
DSGNImpct_IMPACT PERCUSSION Drum Simple Large_02_SMAFX_IHW.wav	Reverberant rumbling drum hit
DSGNImpct_IMPACT PERCUSSION Drum Simple Large_03_SMAFX_IHW.wav	Reverberant rumbling drum hit
DSGNImpct_IMPACT PERCUSSION Drum Simple Medium_01_SMAFX_IHW.wav	Reverberant heavy drum hit

SMARTSOUND FX - DATA SHEET - IMPACTS HITS AND WHOOSHES 01



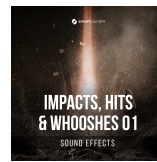
DSGNImpct_IMPACT PERCUSSION Drum Simple Medium_02_SMAFX_IHW.wav	Reverberant heavy drum hit
DSGNImpct_IMPACT PERCUSSION Drum Simple Medium_03_SMAFX_IHW.wav	Reverberant heavy drum hit
DSGNImpct_IMPACT PERCUSSION Drum Small_01_SMAFX_IHW.wav	Reverberant diffuse drum hit
DSGNImpct_IMPACT PERCUSSION Drum Small_02_SMAFX_IHW.wav	Reverberant diffuse drum hit
DSGNImpct_IMPACT PERCUSSION Drum Small_03_SMAFX_IHW.wav	Reverberant diffuse drum hit
DSGNImpct_IMPACT PERCUSSION Flam Drums Long_SMAFX_IHW.wav	Long swoosh into big drum hit with metal decay
DSGNImpct_IMPACT PERCUSSION Flam Drums Short_SMAFX_IHW.wav	Short swoosh into big drum hit with metal decay
DSGNImpct_IMPACT PERCUSSION Gong Long_SMAFX_IHW.wav	Long gong hit
DSGNImpct_IMPACT PERCUSSION Heavy Drums Long_SMAFX_IHW.wav	Long swoosh into heavy drum hit with metal decay
DSGNImpct_IMPACT PERCUSSION Heavy Drums Short_SMAFX_IHW.wav	Short swoosh into heavy drum hit with metal decay
DSGNImpct_IMPACT PERCUSSION Huge Snares_01_SMAFX_IHW.wav	Snare drum with low reverb
DSGNImpct_IMPACT PERCUSSION Huge Snares_02_SMAFX_IHW.wav	Snare drum with low reverb
DSGNImpct_IMPACT PERCUSSION Huge Tom Hit_01_SMAFX_IHW.wav	Big tom impact
DSGNImpct_IMPACT PERCUSSION Huge Tom Hit_02_SMAFX_IHW.wav	Big tom impact
DSGNImpct_IMPACT PERCUSSION Huge Tom Hit_03_SMAFX_IHW.wav	Big tom impact
DSGNImpct_IMPACT PERCUSSION Huge Tom Slam_01_SMAFX_IHW.wav	Big tom impact
DSGNImpct_IMPACT PERCUSSION Huge Tom Slam_02_SMAFX_IHW.wav	Big tom impact
DSGNImpct_IMPACT PERCUSSION Huge Tom Slam_03_SMAFX_IHW.wav	Big tom impact
DSGNImpct_IMPACT PERCUSSION Huge Tom_01_SMAFX_IHW.wav	Big tom impact
DSGNImpct_IMPACT PERCUSSION Huge Tom_02_SMAFX_IHW.wav	Big tom impact
DSGNImpct_IMPACT PERCUSSION Huge Tom_03_SMAFX_IHW.wav	Big tom impact
DSGNImpct_IMPACT PERCUSSION Huge Wooden Tube_SMAFX_IHW.wav	Bell wooden tube sound with low reverb
DSGNImpct_IMPACT SHOT Aggressive Blast_01_SMAFX_IHW.wav	Aggressive blast with gun shot vibe
DSGNImpct_IMPACT SHOT Aggressive Blast_02_SMAFX_IHW.wav	Aggressive blast with gun shot vibe
DSGNImpct_IMPACT SHOT Aggressive Blast_03_SMAFX_IHW.wav	Aggressive blast with gun shot vibe
DSGNImpct_IMPACT SHOT Punchy Blast_01_SMAFX_IHW.wav	Aggressive blast with gun shot feeling
DSGNImpct_IMPACT SHOT Punchy Blast_02_SMAFX_IHW.wav	Aggressive blast with gun shot feeling
DSGNImpct_IMPACT SHOT Punchy Blast_03_SMAFX_IHW.wav	Aggressive blast with gun shot feeling

SMARTSOUND FX - DATA SHEET - IMPACTS HITS AND WHOOSHES 01



DSGNImpact_IMPACT SYNTHESIZED Bell_01_SMAFX_IHW.wav	Bell hit and swaying pad
DSGNImpact_IMPACT SYNTHESIZED Bell_02_SMAFX_IHW.wav	Bell hit and swaying pad
DSGNImpact_IMPACT SYNTHESIZED Bell_03_SMAFX_IHW.wav	Bell hit and swaying pad
DSGNImpact_IMPACT SYNTHESIZED Blast_01_SMAFX_IHW.wav	Fast whoosh into scream impact
DSGNImpact_IMPACT SYNTHESIZED Blast_02_SMAFX_IHW.wav	Fast whoosh into scream impact
DSGNImpact_IMPACT SYNTHESIZED Blast_03_SMAFX_IHW.wav	Fast whoosh into scream impact
DSGNImpact_IMPACT SYNTHESIZED Crush_01_SMAFX_IHW.wav	Short hit with rumbling decay
DSGNImpact_IMPACT SYNTHESIZED Crush_02_SMAFX_IHW.wav	Short hit with rumbling decay
DSGNImpact_IMPACT SYNTHESIZED Crush_03_SMAFX_IHW.wav	Short hit with rumbling decay
DSGNImpact_IMPACT SYNTHESIZED Heavy Reverberant Kick_SMAFX_IHW.wav	Reverberant heavy kick hit
DSGNImpact_IMPACT SYNTHESIZED Horror Shimmer_01_SMAFX_IHW.wav	Very low impact followed by shimmering tonal pad
DSGNImpact_IMPACT SYNTHESIZED Horror Shimmer_02_SMAFX_IHW.wav	Very low impact followed by shimmering tonal pad
DSGNImpact_IMPACT SYNTHESIZED Horror Shimmer_03_SMAFX_IHW.wav	Very low impact followed by shimmering tonal pad
DSGNImpact_IMPACT SYNTHESIZED Kick Downer_SMAFX_IHW.wav	Heavy kick hit with long decay
DSGNImpact_IMPACT SYNTHESIZED Low Rhythmic_SMAFX_IHW.wav	Low drum hit with rhythmically decay
DSGNImpact_IMPACT SYNTHESIZED Melodic Wooden Pipe_01_SMAFX_IHW.wav	Wooden hit with didgeridoo decay
DSGNImpact_IMPACT SYNTHESIZED Melodic Wooden Pipe_02_SMAFX_IHW.wav	Wooden hit with didgeridoo decay
DSGNImpact_IMPACT SYNTHESIZED Melodic Wooden Pipe_03_SMAFX_IHW.wav	Wooden hit with didgeridoo decay
DSGNImpact_IMPACT SYNTHESIZED Muffled Drop_01_SMAFX_IHW.wav	Deep drone synthesizer
DSGNImpact_IMPACT SYNTHESIZED Muffled Drop_02_SMAFX_IHW.wav	Deep drone synthesizer
DSGNImpact_IMPACT SYNTHESIZED Muffled Drop_03_SMAFX_IHW.wav	Deep drone synthesizer
DSGNImpact_IMPACT SYNTHESIZED Rattle_01_SMAFX_IHW.wav	Synthesizer with hard attack and rattling elements
DSGNImpact_IMPACT SYNTHESIZED Rattle_02_SMAFX_IHW.wav	Synthesizer with hard attack and rattling elements
DSGNImpact_IMPACT SYNTHESIZED Rattle_03_SMAFX_IHW.wav	Synthesizer with hard attack and rattling elements
DSGNImpact_IMPACT SYNTHESIZED Shimmery Kick_SMAFX_IHW.wav	Noisy kick hit with shimmery but creepy decay
DSGNImpact_IMPACT SYNTHESIZED Wind Sputter_SMAFX_IHW.wav	Hard impact with long wind decay
DSGNImpact_IMPACT WATER Underwater Hit_SMAFX_IHW.wav	Underwater bubbling hit
DSGNImpact_IMPACT WOOD Big Door_01_SMAFX_IHW.wav	Heavy door impact with mechanical elements

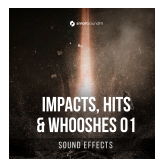
SMARTSOUND FX - DATA SHEET - IMPACTS HITS AND WHOOSHES 01



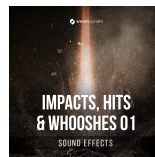
DSGNImpct_IMPACT WOOD Big Door_02_SMAFX_IHW.wav	Heavy door impact with mechanical elements
DSGNImpct_IMPACT WOOD Big Door_03_SMAFX_IHW.wav	Heavy door impact with mechanical elements
DSGNImpct_IMPACT WOOD Creaking Hit_01_SMAFX_IHW.wav	Low impact with wood debris
DSGNImpct_IMPACT WOOD Creaking Hit_02_SMAFX_IHW.wav	Low impact with wood debris
DSGNImpct_IMPACT WOOD Creaking Hit_03_SMAFX_IHW.wav	Low impact with wood debris
DSGNImpct_IMPACT WOOD Creaky Hit_01_SMAFX_IHW.wav	Heavy impact with wood creaking
DSGNImpct_IMPACT WOOD Creaky Hit_02_SMAFX_IHW.wav	Heavy impact with wood creaking
DSGNImpct_IMPACT WOOD Creaky Hit_03_SMAFX_IHW.wav	Heavy impact with wood creaking
DSGNImpct_IMPACT WOOD Crispy Hit_01_SMAFX_IHW.wav	Woody crackle into splashy sub hit
DSGNImpct_IMPACT WOOD Crispy Hit_02_SMAFX_IHW.wav	Woody crackle into splashy sub hit
DSGNImpct_IMPACT WOOD Crispy Hit_03_SMAFX_IHW.wav	Woody crackle into splashy sub hit
DSGNImpct_IMPACT WOOD Explosive Hit_01_SMAFX_IHW.wav	Slightly explosive hit with wood debris
DSGNImpct_IMPACT WOOD Explosive Hit_02_SMAFX_IHW.wav	Slightly explosive hit with wood debris
DSGNImpct_IMPACT WOOD Explosive Hit_03_SMAFX_IHW.wav	Slightly explosive hit with wood debris
DSGNWhsh_WHOOSH AIR Arrow Flyby_01_SMAFX_IHW.wav	Small short and tonal whoosh
DSGNWhsh_WHOOSH AIR Arrow Flyby_02_SMAFX_IHW.wav	Small short and tonal whoosh
DSGNWhsh_WHOOSH AIR Arrow Flyby_03_SMAFX_IHW.wav	Small short and tonal whoosh
DSGNWhsh_WHOOSH AIR Arrow Flyby_04_SMAFX_IHW.wav	Small short and tonal whoosh
DSGNWhsh_WHOOSH AIR Arrow Flyby_05_SMAFX_IHW.wav	Small short and tonal whoosh
DSGNWhsh_WHOOSH AIR Bamboo Stick Fast_01_SMAFX_IHW.wav	Small short and tonal whoosh
DSGNWhsh_WHOOSH AIR Bamboo Stick Fast_02_SMAFX_IHW.wav	Small short and tonal whoosh
DSGNWhsh_WHOOSH AIR Bamboo Stick Fast_03_SMAFX_IHW.wav	Small short and tonal whoosh
DSGNWhsh_WHOOSH AIR Bamboo Stick Fast_04_SMAFX_IHW.wav	Small short and tonal whoosh
DSGNWhsh_WHOOSH AIR Bamboo Stick Quick_01_SMAFX_IHW.wav	Small short and tonal whoosh
DSGNWhsh_WHOOSH AIR Bamboo Stick Quick_02_SMAFX_IHW.wav	Small short and tonal whoosh
DSGNWhsh_WHOOSH AIR Bamboo Stick Quick_03_SMAFX_IHW.wav	Small short and tonal whoosh
DSGNWhsh_WHOOSH AIR Bamboo Stick Rustle_01_SMAFX_IHW.wav	Small short and tonal whoosh
DSGNWhsh_WHOOSH AIR Bamboo Stick Rustle_02_SMAFX_IHW.wav	Small short and tonal whoosh



DSGNWhsh_WHOOSH AIR Bamboo Stick Rustle_03_SMAFX_IHW.wav	Small short and tonal whoosh
DSGNWhsh_WHOOSH AIR Bamboo Stick Rustle_04_SMAFX_IHW.wav	Small short and tonal whoosh
DSGNWhsh_WHOOSH AIR Bamboo Stick_01_SMAFX_IHW.wav	Small short and tonal whoosh
DSGNWhsh_WHOOSH AIR Bamboo Stick_02_SMAFX_IHW.wav	Small short and tonal whoosh
DSGNWhsh_WHOOSH AIR Bamboo Stick_03_SMAFX_IHW.wav	Small short and tonal whoosh
DSGNWhsh_WHOOSH AIR Bamboo Stick_04_SMAFX_IHW.wav	Small short and tonal whoosh
DSGNWhsh_WHOOSH AIR Fast Rustle_01_SMAFX_IHW.wav	Small short rustling whoosh
DSGNWhsh_WHOOSH AIR Fast Rustle_02_SMAFX_IHW.wav	Small short rustling whoosh
DSGNWhsh_WHOOSH AIR Fast Rustle_03_SMAFX_IHW.wav	Small short rustling whoosh
DSGNWhsh_WHOOSH AIR Grainy Low_01_SMAFX_IHW.wav	Medium low whoosh
DSGNWhsh_WHOOSH AIR Grainy Low_02_SMAFX_IHW.wav	Medium low whoosh
DSGNWhsh_WHOOSH AIR Grainy Low_03_SMAFX_IHW.wav	Medium low whoosh
DSGNWhsh_WHOOSH AIR Grainy Low_04_SMAFX_IHW.wav	Medium low whoosh
DSGNWhsh_WHOOSH AIR Grainy Low_05_SMAFX_IHW.wav	Medium low whoosh
DSGNWhsh_WHOOSH AIR Hard Low_01_SMAFX_IHW.wav	Small simple low whoosh
DSGNWhsh_WHOOSH AIR Hard Low_02_SMAFX_IHW.wav	Small simple low whoosh
DSGNWhsh_WHOOSH AIR Hard Low_03_SMAFX_IHW.wav	Small simple low whoosh
DSGNWhsh_WHOOSH AIR Hard Low_04_SMAFX_IHW.wav	Small simple low whoosh
DSGNWhsh_WHOOSH AIR Hard Low_05_SMAFX_IHW.wav	Small simple low whoosh
DSGNWhsh_WHOOSH AIR High Short_01_SMAFX_IHW.wav	Small grainy high whoosh
DSGNWhsh_WHOOSH AIR High Short_02_SMAFX_IHW.wav	Small grainy high whoosh
DSGNWhsh_WHOOSH AIR High Short_03_SMAFX_IHW.wav	Small grainy high whoosh
DSGNWhsh_WHOOSH AIR High_01_SMAFX_IHW.wav	Small grainy high whoosh
DSGNWhsh_WHOOSH AIR High_02_SMAFX_IHW.wav	Small grainy high whoosh
DSGNWhsh_WHOOSH AIR High_03_SMAFX_IHW.wav	Small grainy high whoosh
DSGNWhsh_WHOOSH AIR Long Grainy Low_01_SMAFX_IHW.wav	Medium low whoosh
DSGNWhsh_WHOOSH AIR Long Grainy Low_02_SMAFX_IHW.wav	Medium low whoosh
DSGNWhsh_WHOOSH AIR Long Grainy Low_03_SMAFX_IHW.wav	Medium low whoosh



DSGNWhsh_WHOOSH AIR Long Grainy Low_04_SMAFX_IHW.wav	Medium low whoosh
DSGNWhsh_WHOOSH AIR Long Grainy Low_05_SMAFX_IHW.wav	Medium low whoosh
DSGNWhsh_WHOOSH AIR Long Grainy Low_06_SMAFX_IHW.wav	Medium low whoosh
DSGNWhsh_WHOOSH AIR Long Swish Low_01_SMAFX_IHW.wav	Medium whoosh
DSGNWhsh_WHOOSH AIR Long Swish Low_02_SMAFX_IHW.wav	Medium whoosh
DSGNWhsh_WHOOSH AIR Long Swish Low_03_SMAFX_IHW.wav	Medium whoosh
DSGNWhsh_WHOOSH AIR Long Swish_01_SMAFX_IHW.wav	Medium low hard whoosh
DSGNWhsh_WHOOSH AIR Long Swish_02_SMAFX_IHW.wav	Medium low hard whoosh
DSGNWhsh_WHOOSH AIR Long Swish_03_SMAFX_IHW.wav	Medium low hard whoosh
DSGNWhsh_WHOOSH AIR Low Short_01_SMAFX_IHW.wav	Small low synthetic whoosh
DSGNWhsh_WHOOSH AIR Low Short_02_SMAFX_IHW.wav	Small low synthetic whoosh
DSGNWhsh_WHOOSH AIR Low Short_03_SMAFX_IHW.wav	Small low synthetic whoosh
DSGNWhsh_WHOOSH AIR Low Slide_01_SMAFX_IHW.wav	Small grainy low whoosh
DSGNWhsh_WHOOSH AIR Low Slide_02_SMAFX_IHW.wav	Small grainy low whoosh
DSGNWhsh_WHOOSH AIR Low Slide_03_SMAFX_IHW.wav	Small grainy low whoosh
DSGNWhsh_WHOOSH AIR Low Swish_01_SMAFX_IHW.wav	Small grainy low whoosh
DSGNWhsh_WHOOSH AIR Low Swish_02_SMAFX_IHW.wav	Small grainy low whoosh
DSGNWhsh_WHOOSH AIR Low Swish_03_SMAFX_IHW.wav	Small grainy low whoosh
DSGNWhsh_WHOOSH AIR Map Zoom In_SMAFX_IHW.wav	Medium whoosh with subtle fire
DSGNWhsh_WHOOSH AIR Map Zoom Out_SMAFX_IHW.wav	Medium whoosh with subtle fire
DSGNWhsh_WHOOSH AIR Passing Squall Short_01_SMAFX_IHW.wav	Big whoosh for map zoom
DSGNWhsh_WHOOSH AIR Passing Squall Short_02_SMAFX_IHW.wav	Big whoosh for map zoom
DSGNWhsh_WHOOSH AIR Passing Squall Short_03_SMAFX_IHW.wav	Big whoosh for map zoom
DSGNWhsh_WHOOSH AIR Push_01_SMAFX_IHW.wav	Medium windy lingering swoosh
DSGNWhsh_WHOOSH AIR Push_02_SMAFX_IHW.wav	Medium windy lingering swoosh
DSGNWhsh_WHOOSH AIR Push_03_SMAFX_IHW.wav	Medium windy lingering swoosh
DSGNWhsh_WHOOSH AIR Short Grainy Fast_01_SMAFX_IHW.wav	Small grainy fast whoosh
DSGNWhsh_WHOOSH AIR Short Grainy Fast_02_SMAFX_IHW.wav	Small grainy fast whoosh

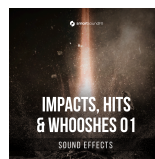


DSGNWhsh_WHOOSH AIR Short Grainy Fast_03_SMAFX_IHW.wav	Small grainy fast whoosh
DSGNWhsh_WHOOSH AIR Short Grainy Low_01_SMAFX_IHW.wav	Medium low synthetic whoosh
DSGNWhsh_WHOOSH AIR Short Grainy Low_02_SMAFX_IHW.wav	Medium low synthetic whoosh
DSGNWhsh_WHOOSH AIR Short Grainy Low_03_SMAFX_IHW.wav	Medium low synthetic whoosh
DSGNWhsh_WHOOSH AIR Short Grainy Low_04_SMAFX_IHW.wav	Medium low synthetic whoosh
DSGNWhsh_WHOOSH AIR Short Grainy Low_05_SMAFX_IHW.wav	Medium low synthetic whoosh
DSGNWhsh_WHOOSH AIR Short Grainy Low_06_SMAFX_IHW.wav	Medium low synthetic whoosh
DSGNWhsh_WHOOSH AIR Short High_01_SMAFX_IHW.wav	Small high airy whoosh
DSGNWhsh_WHOOSH AIR Short High_02_SMAFX_IHW.wav	Small high airy whoosh
DSGNWhsh_WHOOSH AIR Short High_03_SMAFX_IHW.wav	Small high airy whoosh
DSGNWhsh_WHOOSH AIR Short Low_01_SMAFX_IHW.wav	Small short airy low whoosh
DSGNWhsh_WHOOSH AIR Short Low_02_SMAFX_IHW.wav	Small short airy low whoosh
DSGNWhsh_WHOOSH AIR Short Low_03_SMAFX_IHW.wav	Small short airy low whoosh
DSGNWhsh_WHOOSH AIR Short Low_04_SMAFX_IHW.wav	Small short airy low whoosh
DSGNWhsh_WHOOSH AIR Short Rustle_01_SMAFX_IHW.wav	Small short rustling whoosh
DSGNWhsh_WHOOSH AIR Short Rustle_02_SMAFX_IHW.wav	Small short rustling whoosh
DSGNWhsh_WHOOSH AIR Short Rustle_03_SMAFX_IHW.wav	Small short rustling whoosh
DSGNWhsh_WHOOSH AIR Short Tonal High_SMAFX_IHW.wav	Small short tonal high whoosh
DSGNWhsh_WHOOSH AIR Short Tonal_01_SMAFX_IHW.wav	Small short tonal high whoosh
DSGNWhsh_WHOOSH AIR Short Tonal_02_SMAFX_IHW.wav	Small short tonal high whoosh
DSGNWhsh_WHOOSH AIR Slightly Short Flyby_01_SMAFX_IHW.wav	Small short filtered noise sweep
DSGNWhsh_WHOOSH AIR Slightly Short Flyby_02_SMAFX_IHW.wav	Small short filtered noise sweep
DSGNWhsh_WHOOSH AIR Slightly Short Flyby_03_SMAFX_IHW.wav	Small short filtered noise sweep
DSGNWhsh_WHOOSH AIR Small High_01_SMAFX_IHW.wav	Small high whoosh
DSGNWhsh_WHOOSH AIR Small High_02_SMAFX_IHW.wav	Small high whoosh
DSGNWhsh_WHOOSH AIR Small High_03_SMAFX_IHW.wav	Small high whoosh
DSGNWhsh_WHOOSH AIR Small Slide Low_01_SMAFX_IHW.wav	Small whoosh
DSGNWhsh_WHOOSH AIR Small Slide Low_02_SMAFX_IHW.wav	Small whoosh

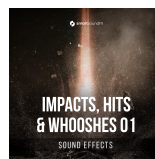


DSGNWhsh_WHOOSH AIR Small Slide Low_03_SMAFX_IHW.wav	Small whoosh
DSGNWhsh_WHOOSH AIR Small Slide Low_04_SMAFX_IHW.wav	Small whoosh
DSGNWhsh_WHOOSH AIR Small Swish Low_01_SMAFX_IHW.wav	Small whoosh
DSGNWhsh_WHOOSH AIR Small Swish Low_02_SMAFX_IHW.wav	Small whoosh
DSGNWhsh_WHOOSH AIR Small Swish Low_03_SMAFX_IHW.wav	Small whoosh
DSGNWhsh_WHOOSH AIR Small Swish Low_04_SMAFX_IHW.wav	Small whoosh
DSGNWhsh_WHOOSH AIR Small Tonal_01_SMAFX_IHW.wav	Small short fast whoosh
DSGNWhsh_WHOOSH AIR Small Tonal_02_SMAFX_IHW.wav	Small short fast whoosh
DSGNWhsh_WHOOSH AIR Small Tonal_03_SMAFX_IHW.wav	Small short fast whoosh
DSGNWhsh_WHOOSH AIR Small Tonal_04_SMAFX_IHW.wav	Small short fast whoosh
DSGNWhsh_WHOOSH AIR Small Tonal_05_SMAFX_IHW.wav	Small short fast whoosh
DSGNWhsh_WHOOSH AIR Steady High_SMAFX_IHW.wav	Small strong bamboo stick
DSGNWhsh_WHOOSH AIR Steady Low_01_SMAFX_IHW.wav	Small strong bamboo stick
DSGNWhsh_WHOOSH AIR Steady Low_02_SMAFX_IHW.wav	Small strong bamboo stick
DSGNWhsh_WHOOSH AIR Steady Smooth_01_SMAFX_IHW.wav	Small strong bamboo stick
DSGNWhsh_WHOOSH AIR Steady Smooth_02_SMAFX_IHW.wav	Small strong bamboo stick
DSGNWhsh_WHOOSH AIR Steady Smooth_03_SMAFX_IHW.wav	Small strong bamboo stick
DSGNWhsh_WHOOSH AIR Steady Smooth_04_SMAFX_IHW.wav	Small strong bamboo stick
DSGNWhsh_WHOOSH AIR Steady Soft_01_SMAFX_IHW.wav	Small short and low whoosh
DSGNWhsh_WHOOSH AIR Steady Soft_02_SMAFX_IHW.wav	Small short and low whoosh
DSGNWhsh_WHOOSH AIR Steady Soft_03_SMAFX_IHW.wav	Small short and low whoosh
DSGNWhsh_WHOOSH AIR Steady Soft_04_SMAFX_IHW.wav	Small short and low whoosh
DSGNWhsh_WHOOSH AIR Swipe_01_SMAFX_IHW.wav	Small swelling slightly harmonic pads
DSGNWhsh_WHOOSH AIR Swipe_02_SMAFX_IHW.wav	Small swelling slightly harmonic pads
DSGNWhsh_WHOOSH AIR Windy_01_SMAFX_IHW.wav	Big slow swell with slightly harmonic pads
DSGNWhsh_WHOOSH AIR Windy_02_SMAFX_IHW.wav	Big slow swell with slightly harmonic pads
DSGNWhsh_WHOOSH AIR Windy_03_SMAFX_IHW.wav	Big slow swell with slightly harmonic pads
DSGNWhsh_WHOOSH BASS Soft Wobble High_01_SMAFX_IHW.wav	Medium cloth whoosh

SMARTSOUND FX - DATA SHEET - IMPACTS HITS AND WHOOSHES 01



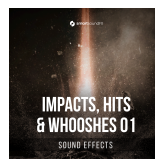
DSGNWhsh_WHOOSH BASS Soft Wobble High_02_SMAFX_IHW.wav	Medium cloth whoosh
DSGNWhsh_WHOOSH DARK Flutter_SMAFX_IHW.wav	Small dark whoosh with long decay
DSGNWhsh_WHOOSH DARK Haunted Hiss_01_SMAFX_IHW.wav	Medium reverberant hissing whoosh
DSGNWhsh_WHOOSH DARK Haunted Hiss_02_SMAFX_IHW.wav	Medium reverberant hissing whoosh
DSGNWhsh_WHOOSH DARK Haunted Hiss_03_SMAFX_IHW.wav	Medium reverberant hissing whoosh
DSGNWhsh_WHOOSH DARK Haunted Shout Soft_SMAFX_IHW.wav	Medium stinger with resembling high pitched shouts
DSGNWhsh_WHOOSH DARK Haunted Shout_01_SMAFX_IHW.wav	Big stinger with resembling high pitched shouts
DSGNWhsh_WHOOSH DARK Haunted Shout_02_SMAFX_IHW.wav	Big stinger with resembling high pitched shouts
DSGNWhsh_WHOOSH DARK Haunted Shout_03_SMAFX_IHW.wav	Big stinger with resembling high pitched shouts
DSGNWhsh_WHOOSH DARK Hissing_SMAFX_IHW.wav	Medium hissing fluttering stinger
DSGNWhsh_WHOOSH DARK Hit Hiss Reverse_SMAFX_IHW.wav	Medium hissing stinger with reverse effect
DSGNWhsh_WHOOSH DARK Hit Spinner_SMAFX_IHW.wav	Medium stinger with spinning decay
DSGNWhsh_WHOOSH DARK Incoming Flutter_SMAFX_IHW.wav	Small dark whoosh with long decay
DSGNWhsh_WHOOSH DARK Large Wing_SMAFX_IHW.wav	Big wing whoosh
DSGNWhsh_WHOOSH DARK Low Slow_01_SMAFX_IHW.wav	Medium windy sub whoosh
DSGNWhsh_WHOOSH DARK Low Slow_02_SMAFX_IHW.wav	Medium windy sub whoosh
DSGNWhsh_WHOOSH DARK Low Slow_03_SMAFX_IHW.wav	Medium windy sub whoosh
DSGNWhsh_WHOOSH DARK Low Slow_04_SMAFX_IHW.wav	Medium windy sub whoosh
DSGNWhsh_WHOOSH DARK Reverberant_SMAFX_IHW.wav	Medium long reversed metallic impact whoosh
DSGNWhsh_WHOOSH DARK Rolling Thunder_SMAFX_IHW.wav	Medium crinkly whoosh with subtle metal rumbling
DSGNWhsh_WHOOSH DARK Squeaking Reverberant_SMAFX_IHW.wav	Big long reverbing squeak
DSGNWhsh_WHOOSH DARK Storm Drone_SMAFX_IHW.wav	Big noise whoosh
DSGNWhsh_WHOOSH DARK Whoosh Soft_SMAFX_IHW.wav	Big resembling squall whoosh
DSGNWhsh_WHOOSH DARK Whoosh_SMAFX_IHW.wav	Big resembling squall whoosh
DSGNWhsh_WHOOSH FIRE Distorted Low Swipe_01_SMAFX_IHW.wav	Big whoosh with fire
DSGNWhsh_WHOOSH FIRE Distorted Low Swipe_02_SMAFX_IHW.wav	Big whoosh with fire
DSGNWhsh_WHOOSH FIRE Incoming Crackling_01_SMAFX_IHW.wav	Medium deep rise resembling fire storm
DSGNWhsh_WHOOSH FIRE Incoming Crackling_02_SMAFX_IHW.wav	Medium deep rise resembling fire storm



DSGNWhsh_WHOOSH FIRE Incoming Crackling_03_SMAFX_IHW.wav	Medium deep rise resembling fire storm
DSGNWhsh_WHOOSH FIRE Incoming Storm_01_SMAFX_IHW.wav	Big deep rise resembling storm
DSGNWhsh_WHOOSH FIRE Incoming Storm_02_SMAFX_IHW.wav	Big deep rise resembling storm
DSGNWhsh_WHOOSH FIRE Incoming Storm_03_SMAFX_IHW.wav	Big deep rise resembling storm
DSGNWhsh_WHOOSH FLUTTER Airy Flyby High_SMAFX_IHW.wav	Small synthetic whoosh
DSGNWhsh_WHOOSH FLUTTER Airy Flyby Low_01_SMAFX_IHW.wav	Small synthetic whoosh
DSGNWhsh_WHOOSH FLUTTER Airy Flyby Low_02_SMAFX_IHW.wav	Small synthetic whoosh
DSGNWhsh_WHOOSH FLUTTER Airy Flyby Low_03_SMAFX_IHW.wav	Small synthetic whoosh
DSGNWhsh_WHOOSH FLUTTER Airy Flyby Low_04_SMAFX_IHW.wav	Small synthetic whoosh
DSGNWhsh_WHOOSH FLUTTER Hard Low_01_SMAFX_IHW.wav	Small simple low whoosh
DSGNWhsh_WHOOSH FLUTTER Hard Low_02_SMAFX_IHW.wav	Small simple low whoosh
DSGNWhsh_WHOOSH FLUTTER Hard Low_03_SMAFX_IHW.wav	Small simple low whoosh
DSGNWhsh_WHOOSH FLUTTER Incoming 01_SMAFX_IHW.wav	Small high fluttering whoosh with comb filter effect
DSGNWhsh_WHOOSH FLUTTER Incoming 02_SMAFX_IHW.wav	Small high fluttering whoosh with comb filter effect
DSGNWhsh_WHOOSH FLUTTER Incoming 03_SMAFX_IHW.wav	Small high fluttering whoosh with comb filter effect
DSGNWhsh_WHOOSH FLUTTER Incoming 04_SMAFX_IHW.wav	Small high fluttering whoosh with comb filter effect
DSGNWhsh_WHOOSH FLUTTER Incoming 05_SMAFX_IHW.wav	Small high fluttering whoosh with comb filter effect
DSGNWhsh_WHOOSH FLUTTER Incoming 06_SMAFX_IHW.wav	Small high fluttering whoosh with comb filter effect
DSGNWhsh_WHOOSH FLUTTER Incoming 07_SMAFX_IHW.wav	Small high fluttering whoosh with comb filter effect
DSGNWhsh_WHOOSH FLUTTER Textile Flap_01_SMAFX_IHW.wav	Small simple textile flutter whoosh
DSGNWhsh_WHOOSH FLUTTER Textile Flap_02_SMAFX_IHW.wav	Small simple textile flutter whoosh
DSGNWhsh_WHOOSH FLUTTER Textile Flap_03_SMAFX_IHW.wav	Small simple textile flutter whoosh
DSGNWhsh_WHOOSH MAGIC Shimmering Gust_01_SMAFX_IHW.wav	Medium long magic whoosh
DSGNWhsh_WHOOSH MAGIC Shimmering Gust_02_SMAFX_IHW.wav	Medium long magic whoosh
DSGNWhsh_WHOOSH MAGIC Shimmering Gust_03_SMAFX_IHW.wav	Medium long magic whoosh
DSGNWhsh_WHOOSH METAL Large Rattle_SMAFX_IHW.wav	Medium rattling metal whoosh
DSGNWhsh_WHOOSH METAL Low Rattle Fast_SMAFX_IHW.wav	Medium impact on metal with pitched rattle
DSGNWhsh_WHOOSH METAL Shiny Metal_01_SMAFX_IHW.wav	Medium typical rope lasso swing



DSGNWhsh_WHOOSH METAL Shiny Metal_02_SMAFX_IHW.wav	Medium typical rope lasso swing
DSGNWhsh_WHOOSH METAL Shiny Metal_03_SMAFX_IHW.wav	Medium typical rope lasso swing
DSGNWhsh_WHOOSH METAL Short Blade Swipe_01_SMAFX_IHW.wav	Small blade whoosh
DSGNWhsh_WHOOSH METAL Short Blade Swipe_02_SMAFX_IHW.wav	Small blade whoosh
DSGNWhsh_WHOOSH METAL Short Blade Swipe_03_SMAFX_IHW.wav	Small blade whoosh
DSGNWhsh_WHOOSH TRANSITION Air Noise_01_SMAFX_IHW.wav	Medium airy whoosh
DSGNWhsh_WHOOSH TRANSITION Air Noise_02_SMAFX_IHW.wav	Medium airy whoosh
DSGNWhsh_WHOOSH TRANSITION Air Noise_03_SMAFX_IHW.wav	Medium airy whoosh
DSGNWhsh_WHOOSH TRANSITION Fly Away_01_SMAFX_IHW.wav	Medium noisy drone start whoosh
DSGNWhsh_WHOOSH TRANSITION Fly Away_02_SMAFX_IHW.wav	Medium noisy drone start whoosh
DSGNWhsh_WHOOSH TRANSITION Fly Away_03_SMAFX_IHW.wav	Medium noisy drone start whoosh
DSGNWhsh_WHOOSH TRANSITION Hissing Wind_01_SMAFX_IHW.wav	Medium squeezed whoosh
DSGNWhsh_WHOOSH TRANSITION Hissing Wind_02_SMAFX_IHW.wav	Medium squeezed whoosh
DSGNWhsh_WHOOSH TRANSITION Hissing Wind_03_SMAFX_IHW.wav	Medium squeezed whoosh
DSGNWhsh_WHOOSH TRANSITION Incoming Air_01_SMAFX_IHW.wav	Big squashed noise whoosh
DSGNWhsh_WHOOSH TRANSITION Incoming Air_02_SMAFX_IHW.wav	Big squashed noise whoosh
DSGNWhsh_WHOOSH TRANSITION Incoming Air_03_SMAFX_IHW.wav	Big squashed noise whoosh
DSGNWhsh_WHOOSH TRANSITION Magic Air_01_SMAFX_IHW.wav	Medium windy whoosh
DSGNWhsh_WHOOSH TRANSITION Magic Air_02_SMAFX_IHW.wav	Medium windy whoosh
DSGNWhsh_WHOOSH TRANSITION Magic Air_03_SMAFX_IHW.wav	Medium windy whoosh
DSGNWhsh_WHOOSH TRANSITION Magic Air_04_SMAFX_IHW.wav	Medium windy whoosh
DSGNWhsh_WHOOSH TRANSITION Magic Air_05_SMAFX_IHW.wav	Medium windy whoosh
DSGNWhsh_WHOOSH TRANSITION Noise Sweep_01_SMAFX_IHW.wav	Small noisy whoosh
DSGNWhsh_WHOOSH TRANSITION Noise Sweep_02_SMAFX_IHW.wav	Small noisy whoosh
DSGNWhsh_WHOOSH TRANSITION Noise Sweep_03_SMAFX_IHW.wav	Small noisy whoosh
DSGNWhsh_WHOOSH TRANSITION Noisy Push_01_SMAFX_IHW.wav	Medium noisy whoosh
DSGNWhsh_WHOOSH TRANSITION Noisy Push_02_SMAFX_IHW.wav	Medium noisy whoosh
DSGNWhsh_WHOOSH TRANSITION Noisy Push_03_SMAFX_IHW.wav	Medium noisy whoosh



DSGNWhsh_WHOOSH TRANSITION Noisy Shaker_01_SMAFX_IHW.wav	Medium synthetic whoosh
DSGNWhsh_WHOOSH TRANSITION Noisy Shaker_02_SMAFX_IHW.wav	Medium synthetic whoosh
DSGNWhsh_WHOOSH TRANSITION Noisy Shaker_03_SMAFX_IHW.wav	Medium synthetic whoosh
DSGNWhsh_WHOOSH TRANSITION Noisy Whip_01_SMAFX_IHW.wav	Medium high noisy rope whoosh
DSGNWhsh_WHOOSH TRANSITION Noisy Whip_02_SMAFX_IHW.wav	Medium high noisy rope whoosh
DSGNWhsh_WHOOSH TRANSITION Noisy Whip_03_SMAFX_IHW.wav	Medium high noisy rope whoosh
DSGNWhsh_WHOOSH TRANSITION Noisy Whip_04_SMAFX_IHW.wav	Medium high noisy rope whoosh
DSGNWhsh_WHOOSH TRANSITION Noisy Whip_05_SMAFX_IHW.wav	Medium high noisy rope whoosh
DSGNWhsh_WHOOSH TRANSITION Noisy Whip_06_SMAFX_IHW.wav	Medium high noisy rope whoosh
DSGNWhsh_WHOOSH TRANSITION Noisy Wipe_01_SMAFX_IHW.wav	Medium noisy rustling whoosh
DSGNWhsh_WHOOSH TRANSITION Noisy Wipe_02_SMAFX_IHW.wav	Medium noisy rustling whoosh
DSGNWhsh_WHOOSH TRANSITION Noisy Wipe_03_SMAFX_IHW.wav	Medium noisy rustling whoosh
DSGNWhsh_WHOOSH TRANSITION Rustling Whip_01_SMAFX_IHW.wav	Medium squeak whoosh
DSGNWhsh_WHOOSH TRANSITION Rustling Whip_02_SMAFX_IHW.wav	Medium squeak whoosh
DSGNWhsh_WHOOSH TRANSITION Rustling Whip_03_SMAFX_IHW.wav	Medium squeak whoosh
DSGNWhsh_WHOOSH TRANSITION Scratch_01_SMAFX_IHW.wav	Medium approaching airy whoosh with metal scratch
DSGNWhsh_WHOOSH TRANSITION Scratch_02_SMAFX_IHW.wav	Medium approaching airy whoosh with metal scratch
DSGNWhsh_WHOOSH TRANSITION Scratch_03_SMAFX_IHW.wav	Medium approaching airy whoosh with metal scratch
DSGNWhsh_WHOOSH TRANSITION Short Flyby_01_SMAFX_IHW.wav	Medium rattling shaker whoosh
DSGNWhsh_WHOOSH TRANSITION Short Flyby_02_SMAFX_IHW.wav	Medium rattling shaker whoosh
DSGNWhsh_WHOOSH TRANSITION Short Flyby_03_SMAFX_IHW.wav	Medium rattling shaker whoosh
DSGNWhsh_WHOOSH TRANSITION Slide_01_SMAFX_IHW.wav	Medium synthetic whoosh
DSGNWhsh_WHOOSH TRANSITION Slide_02_SMAFX_IHW.wav	Medium synthetic whoosh
DSGNWhsh_WHOOSH TRANSITION Slide_03_SMAFX_IHW.wav	Medium synthetic whoosh
DSGNWhsh_WHOOSH TRANSITION Space Flyby_01_SMAFX_IHW.wav	Medium windy rustle whoosh
DSGNWhsh_WHOOSH TRANSITION Space Flyby_02_SMAFX_IHW.wav	Medium windy rustle whoosh
DSGNWhsh_WHOOSH TRANSITION Space Flyby_03_SMAFX_IHW.wav	Medium windy rustle whoosh
DSGNWhsh_WHOOSH TRANSITION Space Rope_01_SMAFX_IHW.wav	Medium synthetic rope whoosh

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DSGNWhsh_WHOOSH TRANSITION Space Rope_02_SMAFX_IHW.wav	Medium synthetic rope whoosh
DSGNWhsh_WHOOSH TRANSITION Space Rope_03_SMAFX_IHW.wav	Medium synthetic rope whoosh
DSGNWhsh_WHOOSH TRANSITION Windy Push_01_SMAFX_IHW.wav	Medium short noisy push
DSGNWhsh_WHOOSH TRANSITION Windy Push_02_SMAFX_IHW.wav	Medium short noisy push
DSGNWhsh_WHOOSH TRANSITION Windy Push_03_SMAFX_IHW.wav	Medium short noisy push
DSGNWhsh_WHOOSH WATER Incoming Low_01_SMAFX_IHW.wav	Small bubbling water whoosh
DSGNWhsh_WHOOSH WATER Incoming Low_02_SMAFX_IHW.wav	Small bubbling water whoosh
DSGNWhsh_WHOOSH WATER Incoming Low_03_SMAFX_IHW.wav	Small bubbling water whoosh
DSGNWhsh_WHOOSH WATER Incoming Slow_01_SMAFX_IHW.wav	Small bubbling water whoosh
DSGNWhsh_WHOOSH WATER Incoming Slow_02_SMAFX_IHW.wav	Small bubbling water whoosh
DSGNWhsh_WHOOSH WATER Incoming Slow_03_SMAFX_IHW.wav	Small bubbling water whoosh